Bounded VNDF Sampling for Smith-GGX Reflections (Supplementary Document)

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1 PROJECTED BOUND IN THE STRETCHED SPACE

Let an incoming direction and a microfacet normal be $\mathbf{i} = [i_x, i_y, i_z] \in S^2$ and $\mathbf{m} = [m_x, m_y, m_z] \in S^2$ respectively, then the reflection vector $\mathbf{o} = [o_x, o_y, o_z] \in S^2$ is given by

$$\mathbf{o} = 2(\mathbf{i} \cdot \mathbf{m})\mathbf{m} - \mathbf{i}.$$

Similarly, the reflection vector in the stretched space $\dot{\mathbf{o}} = [\delta_x, \delta_y, \delta_z] \in S^2$ is

$$\dot{\mathbf{o}} = 2(\mathbf{\hat{i}} \cdot \mathbf{\hat{m}})\mathbf{\hat{m}} - \mathbf{\hat{i}},$$

where $\mathbf{\hat{i}} = [\hat{i}_x, \hat{i}_y, \hat{i}_z] \in S^2$ and $\mathbf{\hat{m}} = [\hat{m}_x, \hat{m}_y, \hat{m}_z] \in S^2$ are the incoming direction and the microfacet normal in the stretched space, and they are given by

$$\begin{split} & \mathbf{\acute{i}} = \frac{\left[\alpha_{x}i_{x}, \alpha_{y}i_{y}, i_{z}\right]}{\left\|\left[\alpha_{x}i_{x}, \alpha_{y}i_{y}, i_{z}\right]\right\|}, \quad \mathbf{\acute{m}} = \frac{\left[m_{x}/\alpha_{x}, m_{y}/\alpha_{y}, m_{z}\right]}{\left\|\left[m_{x}/\alpha_{x}, m_{y}/\alpha_{y}, m_{z}\right]\right\|} \end{split}$$

In this paper, we project the tangent-space reflection vector **o** to the stretched-space reflection vector $\dot{\mathbf{o}}$. The projected \dot{o}_z is obtained as follows:

$$\begin{split} \dot{\boldsymbol{o}}_{z} &= 2(\mathbf{\hat{i}} \cdot \mathbf{\hat{m}}) \boldsymbol{\hat{m}}_{z} - \boldsymbol{\hat{i}}_{z} \\ &= \frac{2m_{z} \left(\left[\alpha_{x} \boldsymbol{i}_{x}, \alpha_{y} \boldsymbol{i}_{y}, \boldsymbol{i}_{z} \right] \cdot \left[m_{x} / \alpha_{x}, m_{y} / \alpha_{y}, m_{z} \right] \right)}{\left\| \left[\alpha_{x} \boldsymbol{i}_{x}, \alpha_{y} \boldsymbol{i}_{y}, \boldsymbol{i}_{z} \right] \right\| \left\| \left[m_{x} / \alpha_{x}, m_{y} / \alpha_{y}, m_{z} \right] \right\|^{2}} - \boldsymbol{\hat{i}}_{z} \\ &= \frac{2m_{z} \left(\mathbf{i} \cdot \mathbf{m} \right)}{\left\| \left[\alpha_{x} \boldsymbol{i}_{x}, \alpha_{y} \boldsymbol{i}_{y}, \boldsymbol{i}_{z} \right] \right\| \left\| \left[m_{x} / \alpha_{x}, m_{y} / \alpha_{y}, m_{z} \right] \right\|^{2}} - \boldsymbol{\hat{i}}_{z}. \end{split}$$

By substituting $\mathbf{i} \cdot \mathbf{m} = \|\mathbf{i} + \mathbf{o}\|/2$ and $[m_x, m_y, m_z] = [i_x + o_x, i_y + o_y, i_z + o_z]/\|\mathbf{i} + \mathbf{o}\|$ into the above equation, we yield

$$\dot{o}_{z} = \frac{(i_{z} + o_{z}) \|\mathbf{i} + \mathbf{o}\|^{2}}{\left\| \left[\alpha_{x} i_{x}, \alpha_{y} i_{y}, i_{z} \right] \right\| \left\| \left[\frac{i_{x} + o_{x}}{\alpha_{x}}, \frac{i_{y} + o_{y}}{\alpha_{y}}, i_{z} + o_{z} \right] \right\|^{2}} - \dot{i}_{z}$$

Let $[\theta, \phi]$ be the polar coordinate of the reflection vector **o** (i.e., $o_x = \sin \theta \cos \phi$, $o_y = \sin \theta \sin \phi$, and $o_z = \cos \theta$), then we can write o_z as a function of $[\theta, \phi]$. Since $o_z = \cos \theta > 0$ for reflections, we project the lower bound of o_z (i.e., $\theta = \pi/2$) into $o_z(\theta, \phi)$ as follows:

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2 DERIVATION OF OUR PDF

For the Smith–GGX mircosurface model, the previous PDF is the following visible normal distribution function (VNDF):

$$p(\mathbf{m}) = \frac{D(\mathbf{m}) \max(\mathbf{i} \cdot \mathbf{m}, 0)}{\int_{S^2} D(\boldsymbol{\omega}) \max(\mathbf{i} \cdot \boldsymbol{\omega}, 0) \, \mathrm{d}\boldsymbol{\omega}}$$
$$= \frac{2D(\mathbf{m}) \max(\mathbf{i} \cdot \mathbf{m}, 0)}{i_z + \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}},$$
(2)

where $D(\mathbf{m})$ is the GGX NDF:

$$D(\mathbf{m}) = \frac{\chi^+(m_z)}{\pi \alpha_x \alpha_y \left(\frac{m_x^2}{\alpha_x^2} + \frac{m_y^2}{\alpha_y^2} + m_z^2\right)^2}.$$

For spherical cap-based VNDF sampling [Dupuy and Benyoub 2023], the above VNDF is equivalently rewritten into the following equation:

$$p(\mathbf{m}) = q(\mathbf{\acute{o}}) \left\| \frac{\mathrm{d\acute{o}}}{\mathrm{d\acute{m}}} \right\| \frac{|\mathrm{det} \mathbf{M}|}{\|\mathbf{Mm}\|^3}, \quad \text{where } \mathbf{M} = \begin{bmatrix} 1/\alpha_x & 0 & 0\\ 0 & 1/\alpha_y & 0\\ 0 & 0 & 1 \end{bmatrix}.$$

 $q\left(\acute{\mathbf{o}} \right)$ is the uniform distribution on the spherical cap:

$$q\left(\mathbf{\acute{o}}\right) = \frac{\chi^{+}\left(\dot{i}_{z} + \dot{o}_{z}\right)}{2\pi\left(\dot{i}_{z} + 1\right)}.$$

 $\|\mathbf{d}\mathbf{\acute{o}}/\mathbf{d}\mathbf{\acute{m}}\| = 4|\mathbf{\acute{i}}\cdot\mathbf{\acute{m}}|$ is the Jacobian for the transformation between $\mathbf{\acute{o}}$ and $\mathbf{\acute{m}}$. $|\det \mathbf{M}|/\|\mathbf{M}\mathbf{m}\|^3$ is the Jacobian derived in Atanasov et al. [Atanasov et al. 2022]. Thus, we yield

$$\begin{split} \left\| \frac{\mathrm{d}\hat{\mathbf{o}}}{\mathrm{d}\hat{\mathbf{m}}} \right\| \frac{|\mathrm{det}\,\mathbf{M}|}{\|\mathbf{M}\mathbf{m}\|^3} &= \frac{4|\hat{\mathbf{i}}\cdot\hat{\mathbf{m}}|}{\alpha_x \alpha_y \left(\frac{m_x^2}{\alpha_x^2} + \frac{m_y^2}{\alpha_y^2} + m_z^2\right)^{\frac{3}{2}}} \\ &= \frac{4|\mathbf{i}\cdot\mathbf{m}|}{\alpha_x \alpha_y \left(\frac{m_x^2}{\alpha_x^2} + \frac{m_y^2}{\alpha_y^2} + m_z^2\right)^2 \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}} \end{split}$$

In this paper, we replace $q\left(\acute{\mathbf{o}} \right)$ with the uniform distribution on our spherical cap:

$$q_{\text{our}}\left(\mathbf{\acute{o}}\right) = \frac{\chi^{+}\left(k\dot{i}_{z} + \dot{o}_{z}\right)}{2\pi\left(k\dot{i}_{z} + 1\right)}.$$

Kenta Eto and Yusuke Tokuyoshi



Figure 1: Plots of the previous spherical cap (green line), our spherical cap (red line), and the reflection vector bound projected into the stretched space (orange line, Eq. 1). The horizontal axis is the longitude ϕ of the tangent-space reflection vector. The vertical axis is the cosine of the spherical cap angle (i.e., δ_z). Our spherical cap bounds the orange line more tightly than the previous spherical cap.

Hence, the PDF for our bounded VNDF sampling is

$$p_{\text{our}}(\mathbf{m}) = q_{\text{our}}(\mathbf{\acute{o}}) \left\| \frac{\mathrm{d\acute{o}}}{\mathrm{d\acute{m}}} \right\| \frac{|\det \mathbf{M}|}{||\mathbf{Mm}||^3}$$
$$= \boxed{\frac{2D(\mathbf{m})\max(\mathbf{i}\cdot\mathbf{m},0)}{ki_z + \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}} \chi^+ \left(k\acute{i}_z + \acute{o}_z\right)}$$

3 NUMERICALLY STABLE FORM OF THE PREVIOUS PDF

When $i_z < 0$ (i.e., backfacing shading normal), our method uses the previous PDF (Eq. 2). However, if $i_z < 0$ and $\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2$ is small enough compared to i_z^2 , the denominator can produce catastrophic cancellation due to floating point arithmetic. This numerical error can induce zero division for the PDF. To avoid this catastrophic cancellation, we equivalently rewrite the previous PDF into the following equation:

$$p(\mathbf{m}) = \frac{2D(\mathbf{m}) \max(\mathbf{i} \cdot \mathbf{m}, 0)}{i_z + \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}}$$

=
$$\frac{2D(\mathbf{m}) \max(\mathbf{i} \cdot \mathbf{m}, 0) \left(i_z - \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}\right)}{\left(i_z + \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}\right) \left(i_z - \sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2}\right)}$$

=
$$\frac{2D(\mathbf{m}) \max(\mathbf{i} \cdot \mathbf{m}, 0) \left(\sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2} - i_z\right)}{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2}.$$

Since $\sqrt{\alpha_x^2 i_x^2 + \alpha_y^2 i_y^2 + i_z^2} - i_z$ does not produce catastrophic cancellation for $i_z < 0$, we use this form in our implementation (Listing 2 in the main document).

4 INTERACTIVE VISUALIZATION OF OUR LOWER BOUND

Fig. 1 shows plots of the previous and our spherical caps using different anisotropic roughness parameters and incoming directions. Online interactive graph is available on the following URL: https://www.desmos.com/calculator/frmhvdfrno.

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